
Dead Purge: Outbreak Full Crack [Xforce Keygen]



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About This Game

DEAD PURGE OUTBREAK

You are one of the few who have survived the outbreak of an epidemic disease that infected most of the world's population and now you must fight for the survival of humanity. Purge never-ending waves of vicious zombie hordes, scavenge for supplies, research new skills and improve your equipment. Use sniper rifles with high velocity ammo, accurate assault rifles, rapid fire submachine guns, shotguns with huge bullet spread or melee weapons designed for close quarter combat to kill the undead.

Features

- Beautiful atmospheric locations

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- Dozens of weapons
 - Realistic combat and dismemberment system
 - Multiple game modes
 - Research and skill system
 - Intense action-packed gameplay

Title: Dead Purge: Outbreak
Genre: Action, Indie
Developer:
Microlith Games
Publisher:
Microlith Games
Release Date: 13 Jul, 2017

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 (x64)

Processor: Intel Core i5-4460, 2.70GHz or AMD FX-6300

Memory: 4 GB RAM

Graphics: NVIDIA GeForce GTX 760 or AMD Radeon R7 260X

DirectX: Version 11

Storage: 5 GB available space

English







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its not yet ready too be played... did not work soo good.. :(but in future it will maby be good game after all.... Just single player zombie shooter, all maps small and can't customize except weapons damage. No story for the price is better than most.. If all you want to do is kill zombies for no reason, then this game is for you. Good graphics and gamplay, but there is a learning curve you will have to deal with. I give it an 8 out of 10.. This game is fun, but does need some content added to make it consistant fun:

1. Bigger Maps: Instead of running in circles so you don't get cornered\ run the same path over and over (gets old fast)
2. Multiplayer: to keep it interesting
3. More Zombie Types
4. Objective Mode?

Nice graphics! Grenades are like tactical nukes which you have to throw just under you while the horde is near, then flee before detination to get the most out of it (quite nice). Runs smooth, no FPS drops that I've noticed.

Was excited to see a shotgun drop, but was disappointed with its output, must have been shooting rubber bullets :D.
Bushes snag 'you shall not pass', which are ankle\shin high.
Kinda like killing floor 2 in a much smaller scale.

Probably forgot some other things but this game has potential and is fun (played 2.3 hours straight, very much enjoyed) but it's not one of those games that keeps its momentum toward the fun factor without adding some of the 4 content suggestions in my opinion. But it is enough for me to come back to play in its current condition but not enough to get me excited.. need to be improved.. So i played like the first map and it felt after 3 waves boring as hell you shot zombies in the head on a small map like really small smaller than Nuketown you can outrun the zombies with ease so they not a real danger i played till wave 15 and never lost so much hp i had medpacks at max so i could heal myself up if i loose hp but like every wave you get like 3 medpacks atleast in your way grenades are op zombies are stupid and yeah im going to refund this piece
of \u2665\u2665\u2665\u2665\u2665\u2665its not worth 15\u20ac i don't know how this game landed in steam with that price
you got like 6 maps 3 are just the same map with different times the others i don't really know didn't want to go through there.
Absolute trash

VIDEO REVIEW

[\u2665\u2665\u2665\u2665\u2665\u2665its not worth 15\u20ac i don't know how this game landed in steam with that price you got like 6 maps 3 are just the same map with different times the others i don't really know didn't want to go through there. Absolutely trash. dont buy this. the fact they put a price on this garbage is just \u2665\u2665\u2665\u2665\u2665\u2665t.](https://www.youtube.com/watch?v=8mktxBWhfWE)

Well, after spending some time with the game... it's not that bad.
Playable for some hours or when u have little time.
But not worth more than 5,- \u20ac to spend for.

The Pro's:

- Easy Gameplay
- Nice Graphs, not sensational but good
- Nice animated zombies
- Fast reachable achievements
- Surroundings\maps with good atmosphere
- Proper sound
- No bugs (till now)

The Con's:

- Small maps
- Just a handful maps
- Always same zombie types (about 8-10 different)
- Only solo
- For experienced shooter-players too easy
- Not enough motivating for playing it longer than 10-20 hours

If you wanna have some easy hours with zombies worth a try.

For longer motivation, more maps, more achievements and better supported game content

try KILLING FLOOR 2 (or even KF 1). CONTAGION is very cool too.

NO MORE ROOM IN HELL is a good alternative for free...

...and: not more than 5,- \u20ac for this one.

Cya in Game

Jake

. From my Steam refund request:

It crashed twice in the few minutes I played, but multiple additional technical bugs popped up in just the few minutes I tried the game, including being stuck in a doorframe, watching zombies spawn-pop in just a couple dozen feet away, realization the arenas were tiny.....hell, realization that it's just a survival\horde mode game and nothing more. This was horrible....it had one negative review already and I thought the guy might be trolling but nope, it was actually worse than he said.

On the plus side: the art assets weren't too bad and it looked about like it does in the pics. If this is Unity 5, I wonder what a really good game would look like using that engine?. All you do is run around in circles on a tiny map shooting zombies....What else are you expecting?. This game is not yet worth its price tag (whatever current price tag anyway).

It needs a lot more work to engage gamers for at least a couple of hours, otherwise its a demo game that should be free.. "full controller support"

Cannot throw grenade. Cannot use health pack. Cannot use flash light. Xbox 360 wireless.

This is NOT full controller support. I've yet to test xpad as of yet but i'm uncertain if it will conflict with the games in game support for controls. For now I will wait for an update as it seems the bumpers are not used and the right stick button, and the dpad. There are also no options for controller\gamepad, so this is false advertising.

The game is a blast to play, too damn hard as the zombies hit you way too hard, but it is fun.

But the controls need to be fixed for xbox controller.

EDIT--

If you have Xpadder you can add in the few buttons missing to your liking. What you get here is a pretty simple time waster with some RPG mechanics that add to the replayability Controls need too be fixed but simply adding in some xpad buttons it is not completely "full controller support" or if you have steam controller you've no problems. Great game, pretty visuals, dismemberment, hard as hell, awesome time.

Devs; fix your controls or show it as partial, it isn't working. Left and right bumpers do nothing, up dpad does nothing, start and select do nothing, and the right analog click does nothing. Seems like they should be toggling fire modes and such.

Also when you DO fix this (I hope you do) add customizable controls. Who the hell puts A for reload? It's X. X is reload.

EDIT

7V16V17

For some reason the game is booting to a black screen with an hour glass icon. Had to control\alt\delete, but gyaah what, my desktop is black screen. So I have to window, then cntrl\alt\del and shut down the pc as shutting down steam wont close it and the hour glass appears rather than my cursor to end task in task manager. IDk what's going on but it happened five times in a row out of six, only one time loaded, and the game is running terrible all of the sudden.

Not sure what to say but this game is a programming nightmare. Seems like it would be a fun horde shooter but it's broken and far better offerings exist. Checking if there is a refund button for this.. My favorite part is the grenades that can blow up the entire map and crash my computer. can anyone help or is anyone else getting this problem everytime i open up thre game and it loads in the menu i cant click any options and when i click left or right with my mouse it takes me back to desktop ? or settings i have to force close the game everytime is there a fix ?

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